

Scientific Exhibit Judging Evaluation Scale
LSRT SCIENTIFIC EXHIBIT SCORING SHEET

Judge Number: _____

Exhibit Number: _____

Originality	Possible Points	Score
Superior: Project is unique. Shows evidence of original work; does not look like others. Work is creative, exciting and fresh. Excellent synthesis of all resources used with unique conclusion drawn from synthesis.	28-35	
Good: Project is trendy, but is presented in a new or innovative method. Good synthesis of resources used with typical conclusion drawn from research.	17-27	
Average: Project is nice, but is not unique. Have similar components as other presentations. Limited in research and/or restating presented sources. Lack of real synthesis of sources.	6-16	
Poor: Project does not demonstrate originality or creativity of the subject, appears forced or hard to follow line of reasoning or purpose of research. Has too many parts that do not add to purpose. Lack of research, sources, or effort to be original.	0-5	
Presentation	Possible Points	Score
Superior: Project shows excellent effort, appears complete, gains reader's attention and gives clues to encourage reader to go to the next point. All of the parts work as intended and are necessary to the needs of the project/purpose and adds value. Excellent color scheme, text or graphics are clear and easily readable, and additional outs/extras do not appear excessive or make the presentation space appear cluttered. Material is orderly and presented in a logical sequence.	28-35	
Good: Project appears to have good effort and time spent on creation. Project may appear interesting, but does not immediately grab audience attention or does not engage reader to the next point. May lack detail but overall appears cohesive. Some parts may not work correctly or not in the correct place. Color scheme seems to work well, but may be distracting, text or graphics are legible, and handouts/extra are too numerous or somewhat distracting from the main point of the exhibit. May appear somewhat cluttered or include too much information.	17-27	
Average: Project appears like some parts were put together as an afterthought or in a hurry. Seems interesting when viewing but does not grab reader's attention. Some details not clear, but main idea is still apparent to audience. Text or graphics appear difficult to read or understand, colors are distracting instead of enhancing, project needs additional extras/handouts to explain or items used are unnecessary and distract from the project as a whole.	6-16	
Poor: Main points unclear. Project appears to be completed in a hurry or out of necessity/requirement, details not included or understandable. Project full of errors, thoughts or statements linger with no or little comprehension of the subject, and parts do not work or are missing. Colors, text, or graphics not professional or representative of competition level work or effort.	0-5	
Educational or Technical Value	Possible Points	Score
Superior: Updates, expands, and/or enhances existing knowledge, and draws conclusions. Captures audience's attention immediately. Provides an in depth learning experience. Topic thoroughly covered and detailed. Content supported with proper citation of references.	16-20	
Good: Enhances existing knowledge. Gains audience attention upon reviewing content. Main points covered. Provides a learning experience. Content supported with proper citation of references.	10-15	
Average: Provides existing knowledge. Topic covered but prompts unanswered questions. Learning experience presents content established as common knowledge. Attempts to reference material.	2-9	
Poor: Content presented is not valued as educational or technical.	0-1	
General Interest and Practical Value	Possible Points	Score
Superior: Content presented demonstrates a topic of cutting edge, high interest, and practical value among technologists, educators, and students. Audience interested in learning more about topic, resources, and references for personal interest.	8-10	
Good: Content presented demonstrates a topic of medium interest and practical value among technologists, educators, and students. Audience interested in hearing more about the topic in future.	5-7	
Average: Content presented demonstrates a topic of fair interest and practical value among technologists, educators, and students. Audience is not prompted to seek additional information.	2-4	
Poor: Content presented is not valued as a topic of interest or practical value among technologists, educators, and students.	0-1	
Total Score:		